



Area 6D EXTRA™ Program Handbook for MY 2011/2012

I. AYSO VISION AND MISSION STATEMENTS:

VISION

The AYSO vision is to be the nationally recognized youth soccer program of choice.

AYSO MISSION STATEMENT:

The AYSO Mission is to develop and deliver quality youth soccer programs where everyone builds positive character through participation in a fun, fair, safe, family environment based on the AYSO philosophies:

EXTRA PROGRAM MISSION STATEMENT

To recruit and retain highly competitive youth soccer players who enjoy the AYSO philosophy of teaching soccer. To increase AYSO's presence in the community and accommodate player desire for more competitive play the AYSO way.

II. AYSO PHILOSOPHY IN RELATION TO THE EXTRA PROGRAM

All AYSO Rules and Regulations, National Board of Directors policies and EXTRA Teams Program administrator's decisions shall be followed. The guiding principal of the EXTRA Program are the core AYSO philosophies. This describes the practical applications of the philosophies in the EXTRA environment:

Everyone Plays

Every player must play at least half a game. **No player may play four quarters until all players have played three quarters.** In the U10 Division no player may play more than half a game as goalkeeper.

Positive Coaching

Existing AYSO rules and guidelines apply. Please review this philosophy in your U12 coaching manual. Nothing new is required for EXTRA program coaches, other than the addition of sanctions, which will be applied to non-positive behavior by coaches, assistants or parents/spectators associated with the coach's team. Sanctions: Any coach or assistant coach cited for non-positive behavior in a game report by or verified by the referee will be:

Balanced Teams

In cases where more than one team is to be formed within a Region, the Region shall form balanced teams. "A/B" teams will not be accommodated and creation of such teams is prohibited.

Open Registration

AYSO is open to all children between 4 and 19 years of age who want to register and play soccer. However, only U10 is being offered in this Area 6D Program at this time.

Good Sportsmanship

Existing rules and guidelines apply with one addition. For the EXTRA Program, one measure of Good Sporting Behavior is to be defined by the goal margin of any game. EXTRA team coaches need to have a heightened awareness to the possibility of an imbalanced match, and reminded that per AYSO philosophy, one-sided games (aka "blowouts") are not acceptable outcomes for an AYSO match. As such, sanctions will be applied to lack of good sporting behavior as determined by the goal differential of the match.

Player Development

We believe that all players should be able to develop their soccer skills and knowledge to the best of their abilities, both individually and as a member of a team, in order to maximize their enjoyment of the game.

II. EXTRA PROGRAM MANAGEMENT TEAM

Area EXTRA Program Coordinator (AEPC)

Area EXTRA Program Coaching Coordinator (AECC)

Area EXTRA Program Referee Coordinator (AERC)

Area EXTRA Tournament/Playoff Coordinator (AETC)

Regional EXTRA Program Director (REPC)

Regional EXTRA Program Referee Coordinator (RERC)

Regional EXTRA Program Coach Coordinator (RECC)

Any issues or concerns regarding the program shall be brought to the appropriate Area EXTRA Program volunteer.

III. TEAMS AND TEAM CREATION

A. Coach Selection

All head coaches and assistant coaches must be age-appropriately trained, but be at least a U12 level coach, be Safe Haven certified, and have a current Volunteer Application on file at the NSTC. All Coaches must attend the mandatory EXTRA Coaches meeting

B. Use of Paid Trainer

The Area administration will select one organization/company to provide trainers for all Regions participating in the EXTRA program. Each trainer will train each team for one exclusive hour each week. At the same time the Trainer will train the assigned team coaches. The trainer is to be present at no less than 2 times per session to observe and determine training for the following week. **Trainers may play no role on game days other than to observe and make notes to share with a coach at the next practice.**

No single region or team may pay for additional trainer sessions.

C. Player Eligibility and Assignment

In order to be eligible, a player must be registered in the current year in the primary AYSO program, and be an active participant in the primary program (minimum standard defined as participating in more than 50% of assigned team's games). Player selection must be open to any who is of appropriate age as of July 31

If an EXTRA Program player fails to participate in a minimum of 50% of primary team matches, he/she will be restricted from playing any EXTRA Program matches until the minimum attendance is met for the primary team matches.

Players can play "up" at a maximum of one age-year increment . (i.e. a second year U8 may play in U10) The player also must be playing in the higher division in the primary program. No more than 2 players per team are allowed to have been "play up".

IV. Parent Participation

The EXTRA Program cannot be successful without support from the players' parents. This means that the parents do what is required of them, while keeping the goals of the EXTRA Program and AYSO in view. Again, it is critically important that parents involved with this program understand that the more self-selecting nature of the program does NOT mean that AYSO philosophies can be compromised. To that end, **parents of EXTRA Program players will be required to attend a pre-season team or program meeting conducted by the Region or Area, where information, requirements and expectations including an appropriate parent video will be viewed and are discussed.** As is already the case in the primary program, failure by parents to comply with any aspects of the EXTRA and the Primary Program may jeopardize their child's ability to participate. Each player must have a parent or guardian sign a Kids Zone Pledge form prior to participation. Due to the extensive use of resources and volunteers, parents will be strongly encouraged to volunteer in their home region with either the primary program or the EXTRA Program. Some parents may also be required to participate at the Area level regarding the EXTRA Program.

V. Uniforms

The uniforms worn by the EXTRA Program teams must conform to AYSO National Rules and Regulations including the requirement for the AYSO logo to be prominently displayed on the left breast of the shirt. Additionally, the AYSO EXTRA Logo/patch must be displayed on the upper right sleeve of the player's jersey and the lower right front of the shorts. All coaches must wear an approved coach's shirt of the same color scheme of its players with the AYSO logo to be prominently displayed on the left breast of the shirt and the AYSO EXTRA Logo displayed on the upper right sleeve.

Each team must also bring an alternate jersey or pinney to games in case of conflicts with the other team or referee. The AWAY team will be the first to be required to switch to if need.

VI. Disputes

In the event that a dispute arises concerning the formation or conduct of an EXTRA team, that complaint must be filed in writing with the AEPC and the AIPD. The AEPC and the AIPD then have the right to discuss this matter with the relevant Regional Commissioners and/or the Area Director. If the matter is not resolved to the satisfaction of the AEPC and the AIPD, the Area Director will take appropriate action in accordance with the Area Guidelines and the EXTRA Program rules.

VII. Game Management

A. Referees

All authority, duty, and responsibility of the referee in primary AYSO apply in the EXTRA Program as well.

EXTRA Program referees will be asked to perform one additional item, specifically a formal pre-game meeting of the referee and the opposing coaches for a brief discussion away from the players. At this pre-game routine, the match referee will reinforce to the opposing coaches that:

- They are expected to exhibit AYSO sportsmanship and positive coaching protocols.
- They are responsible for the actions and behaviors of their players and spectators associated with the team.
- All games will start no later than 10 minutes past their scheduled time. If at such time, one team is not able to field the minimum number of players, the scheduled Center Referee will call the match abandoned and forfeit points will be awarded to the opposing team. Should an abandoned game be called, players should be evened and a "friendly" game played.
- **Only the Center Referee, in conjunction with the field owners may cancel or postpone any match.** Any cancelled match must be reflected in the game card submitted to the EXTRA Referee Administrator.
- The six-goal margin is in effect, and that the coaches should work together to take corrective measures in the event of an imbalance.
- Any other relevant information/discussion at the discretion of the referee.
- Coaches and players must produce their EXTRA Program ID cards.

Additionally, Referees will have the discretion to temporarily suspend play in a match that is approaching or at the maximum goal differential, if in the opinion of the referee the differential is not being recognized or appropriately acted upon (this should not be interpreted as a mandatory stoppage at a certain point in play; this is totally at the referees' discretion). This temporary halt in play, which, if taken, should occur at a natural stoppage, is for the purposes of conferring with both coaches on strategies to be employed to manage the remainder of the game in an ongoing sportsmanlike manner.

Referees will obtain and inspect coach and player ID cards to ensure appropriate participation. The referee will retain the IDs' until the successful conclusion of the match. If there were no send offs (Red cards) the referee shall return the ID cards to the appropriate coach. If there was a send off the referee shall retain the ID card of the person sent off and forward to the Area EXTRA Program Coordinator within 24 hours with a referee misconduct report.

Referees will obtain both coach's signatures on the game card, provided to them by each coach, verifying the final score. The referee will send an email with the score and report to the EXTRA Referee Administrator no later than 48 hours following the end of the match

B. Player Substitution:

U-10, U-12 and U-14 games shall have a substitution opportunity midway through each half at a natural stoppage of play (i.e. foul, goal, ball out of play), at half time and in the event of injury. The half time break will be five (5) minutes.

C. Misconduct

The Referee shall submit a written report all misconducts assessed during a match (i.e. yellow/red cards) to the local Regional EXTRA Program Referee Coordinator (RERC) that day. The RERC shall advise the Area EXTRA Program Coordinator (AEPC) of any such misconducts assessed during an EXTRA Play match no later than the Monday following such match. Any player who is sent off (red card) during an EXTRA Play match for violent conduct, serious foul play or foul/abusive language shall be immediately suspended for the following match (or longer, as provided

below). Any player who is sent off (red card) during an EXTRA Play match due to conduct other than the foregoing (e.g. a second "yellow card") is subject to suspension as provided below. During the week following such misconduct and prior to the next scheduled match, the AEPC and AD will review the referee report and determine if a hearing is required.

The AD and the AEPC are authorized to investigate any related incidents occurring before, during or after any EXTRA match. This includes actions on or off the field by players, coaches, parents and spectators. The AD and AEPC will determine if a hearing board is required to determine if disciplinary actions, up to and including suspensions of any persons, are warranted. This is independent of any actions taken by the local region.

A player serving a suspension and not in uniform may attend the team's next scheduled game as a spectator, but may not participate in any manner.

An adult serving a suspension may not be present at the game (including pre and post game activities) or participate in any manner.

In the event a suspended player or coach participates in a match for which he/she has been suspended, the game shall be recorded as a forfeit in favor of the opposing team. For each such event, the original suspension must be served at the next game played by the team, an additional one game suspension must be served at the following game, and the coach of such team must serve a one game suspension.

If the Referee terminates a game before completion because of actions by players, coaches and/ or spectators, the outcome of the game will be determined by the administration of the program. If the game termination is due to actions by both teams, or if it is undetermined, the game shall be deemed a forfeit by both teams, and no points shall be recorded in the standings

D. Suspended Game

If less than one-half of the regulation game time had been played at the time of the game suspension, the game will be rescheduled and played in its entirety at a later date and time. If the game is not rescheduled for any reason, the game shall stand as a NOT-PLAYED game, irrespective of the score at the time of game suspension

If a match is to be canceled due to weather (including unplayable field conditions), the home team coach is to call the visiting team coach at least two hours before the start of the match with the cancellation notification. It is possible that matches will be canceled at one hosting Region while matches are played at other Regions.

E. Maximum Goal Differential

A maximum goal differential in the score line of SIX is mandatory, i.e. no team may win a game by more than six goals e.g. 6-0, 7-1, 8-2, etc. It is the responsibility of the Regions to ensure that program coaches are well versed in the various means available to manage the goal differential in a match.

No team is required to stop scoring until the 6 goal difference is achieved; however there are no additional game points awarded past 3 goals. In the **spirit of the game**, the restriction of not having more than a 6 goal differential is a guideline the program utilizes to exhibit Good Sportsmanship, not the objective strived for.

F. Minimum Players Fielded

All teams must be able to field a minimum of 5 players for U10, and 7 players for U12 and U14. At such time, due to injury or removal, a team is unable to field the minimum number of players, the game will be abandoned and forfeit points will be awarded to the opposing team. At that point a "friendly" can/should be played evening the team with players. *—this way the kids get to play soccer.*

G. Game Start Times

All games will start no later than 10 minutes past their scheduled time. If at such time, one team is not able to field the minimum number of players, the match will be deemed abandoned and forfeit points will be awarded to the opposing team. Should an abandoned game be called, a friendly game is encouraged evening players.

I. Game Play

The National Short Sided game rules for U10 apply.

VIII. Regional Reporting Requirements

Should a game be postponed for any reason other than weather, authorization must be obtained from the Regional EXTRA Program Coordinator and a game report should be filed and the game shall be rescheduled as soon as possible and provided to the AEPC and the AIPD. The home team's Regional Referee Administrator must be notified.

Coaches are to be reminded by Regional Management that **cancellation of a match is not a decision that is in their purview, regardless of circumstances.** Only RC's in conjunction with the Field Owners, and/or the Center Referees are allowed to cancel or suspend any match.

NOTE:

Any Region failing to impose sanctions applied to any individual or Region (including game and/or session suspensions) will be subject to suspension from the EXTRA Program.

IX. Coach Responsibility

As noted above, coaches will be held responsible for any such behavior on the part of players, parents/spectators or any other individual associated with their team. If such behavior is cited in game reports and verified, a warning will be issued and the team/Region is expected to handle the situation as per AYSO Policy. Area reserves the right to impose sanctions as per the goal differential violation.

The home team Coach(s) is responsible for contacting the visiting coach(s) no less than 2 hours before the scheduled match start time should that match be cancelled by the home teams Regional Commissioner.

X. Team Standings

Referees will submit to the AEPC within 48 hours after a match has been completed a completed game card. The AEPC will post to the Area 6D web site results and keep standings up to date. Standings will be kept for each session (Fall and Spring) individually and for overall.

XI. Regional Sportsmanship Committee

Each region will have a volunteer committee comprised of EXTRA parents that will rotate the responsibility of monitoring Good Sportsmanship i.e. positive cheering only, no coaching, no negative words or actions, no negative interaction with other parents; at every home game and be available as a resource during away games

XII. MISCELLANEOUS PROVISIONS

A. Items not specifically covered

Any questions or issues relating to the EXTRA Program not specifically answered or referenced in this document shall be considered to be answerable via the following resources, in order:

1. AYSO National Rules & Regulations, Bylaws, Policy Statements, and Standard Regional Guidelines
2. Area 6D Guidelines governing inter-regional play
3. The discretion of the Area Director, in consultation with the EXTRA Program Management Team.



DETERMINATION OF TEAM STANDINGS:

Point system used to determine standings

Win	=	6 points	Examples:	1 - 0 win	8 points winning team
Tie	=	4 points		3 - 2 win	9 points winning team & 2 points losing team
Shut out=		1 points		2 - 2 tie	6 points for each team
Loss	=	0 points		0 - 0 tie	4 points for each team
Goal scored = 1 point each up to 3 per game					

1 - 0 win by forfeit is equal to 8 points.

Tie-break for teams having the same amount of points will be based on the following:

1. Head-to-head result
2. Total # of wins
3. Least amount of goals against

Any team with a player that defaces any uniform will be penalized 1 standings point.

Any player sent off (red card) or coach who is dismissed from a match will at a minimum not be allowed to participate in the next match.

REGION 568 SKOKIE TERMINAL PARK

The park is located in the 9300 block of Kenton Avenue, across from Old Orchard Junior High School, in Skokie.

REGION 794 MORTON GROVE HREN DISCOVERY PARK

9401 Waukegan Road Morton Grove, IL 60053
Hren Park is behind Golf Middle School on Waukegan Rd. just South of Golf Rd. on the east side of the street

REGION 891 HIGHLAND PARK

NORTHWOOD 945 North Avenue Highland Park, 60035
OLSEN 1800 Spruce Avenue, Between Spruce Ave. and Ridge Rd., 1/4 mile south of Park Ave. Park on either Spruce Ave or enter through Ridge Road access lot
FINK 701 Deer Creek Parkway, Clavey Road and Deer Creek Parkway (North End)

REGION 1007 DEERFIELD

JEWETT PARK 1/2 Block West From Waukegan Rd on Deerfield Rd
Turn North on Robert York Ave - ends at park
MAPLEWOOD PARK 1/2 Mile West From Waukegan Rd on Deerfield Rd. Turn North on Woodward to Hazel, turn east on Hazel to Clay and south to parking lot. (Street ends at park)

REGION 1206 ROGERS PARK ROGERS PARK

Take I 94 to Touhy exit East. Go about 4 miles. Make a left on California Ave (2800W) Make first right on Jarlath. Go 3 blocks to parking lot.

Area 6D EXTRA U10 Boys Schedule Fall 2011



Week	Date	Time	Home Team	Visitor	Venue
1	9/11/2011	5:00 PM	GVB2	WGB1	Flick Park 1
1	9/11/2011	5:00 PM	HPB1	DFB1	Northwood North
1	9/11/2011	5:00 PM	HPB2	HPB3	Fink West
1	9/11/2011	5:00 PM	MDB1	LFB1	LTSC 11b
1	9/11/2011	5:00 PM	RPB1	MDB2	Rogers Park
1	9/11/2011	5:00 PM	SKB1	LFB2	Terminal Park
1	9/11/2011	5:00 PM	WGB2	GVB1	Watts
2	9/18/2011	5:00 PM	DFB1	RPB1	Jewett
2	9/18/2011	5:00 PM	HPB3	HPB1	Fink West
2	9/18/2011	5:00 PM	LFB1	HPB2	LFHS West Campus Field 4
2	9/18/2011	5:00 PM	LFB2	MDB1	LFHS West Campus Field 3
2	9/18/2011	5:00 PM	MDB2	GVB2	LTSC 11b
2	9/18/2011	5:00 PM	SKB1	WGB2	Terminal Park
2	9/18/2011	5:00 PM	WGB1	GVB1	Corwin 1
3	9/25/2011	5:00 PM	GVB1	MDB2	Flick Park 3
3	9/25/2011	5:00 PM	GVB2	DFB1	Flick Park 1
3	9/25/2011	5:00 PM	HPB1	LFB1	Olsen
3	9/25/2011	5:00 PM	HPB2	LFB2	Northwood South
3	9/25/2011	5:00 PM	MDB1	SKB1	LTSC 11b
3	9/25/2011	5:00 PM	RPB1	HPB3	Rogers Park
3	9/25/2011	5:00 PM	WGB2	WGB1	Corwin 4
4	10/2/2011	5:00 PM	DFB1	GVB1	Maplewood
4	10/2/2011	5:00 PM	HPB3	GVB2	Northwood North
4	10/2/2011	5:00 PM	LFB1	RPB1	LFHS West Campus Field 3
4	10/2/2011	5:00 PM	LFB2	HPB1	LFHS West Campus Field 4
4	10/2/2011	5:00 PM	MDB1	WGB2	LTSC 11a
4	10/2/2011	5:00 PM	MDB2	WGB1	LTSC 11b
4	10/2/2011	5:00 PM	SKB1	HPB2	Terminal Park
5	10/9/2011	5:00 PM	GVB1	HPB3	Flick Park 2
5	10/9/2011	5:00 PM	GVB2	LFB1	Flick Park 1
5	10/9/2011	5:00 PM	HPB1	SKB1	Northwood North
5	10/9/2011	5:00 PM	HPB2	MDB1	Fink East
5	10/9/2011	5:00 PM	RPB1	LFB2	Rogers Park
5	10/9/2011	5:00 PM	WGB1	DFB1	Corwin 4
5	10/9/2011	5:00 PM	WGB2	MDB2	Watts
6	10/16/2011	5:00 PM	DFB1	MDB2	Maplewood
6	10/16/2011	5:00 PM	HPB2	WGB2	Olsen
6	10/16/2011	5:00 PM	HPB3	WGB1	Fink East
6	10/16/2011	5:00 PM	LFB1	GVB1	LFHS West Campus Field 3
6	10/16/2011	5:00 PM	LFB2	GVB2	LFHS West Campus Field 4
6	10/16/2011	5:00 PM	MDB1	HPB1	LTSC 11b
6	10/16/2011	5:00 PM	SKB1	RPB1	Terminal Park
7	10/23/2011	5:00 PM	GVB1	LFB2	Flick Park 1
7	10/23/2011	5:00 PM	GVB2	SKB1	Flick Park 2
7	10/23/2011	5:00 PM	HPB1	HPB2	Northwood South
7	10/23/2011	5:00 PM	MDB2	HPB3	LTSC 11b
7	10/23/2011	5:00 PM	RPB1	MDB1	Rogers Park
7	10/23/2011	5:00 PM	WGB1	LFB1	Watts
7	10/23/2011	5:00 PM	WGB2	DFB1	Corwin 4
8	10/30/2011	4:30 PM	HPB1	WGB2	Fink West
8	10/30/2011	4:30 PM	HPB2	RPB1	Olsen
8	10/30/2011	4:30 PM	HPB3	DFB1	Fink East
8	10/30/2011	4:30 PM	LFB1	MDB2	LFHS West Campus Field 3
8	10/30/2011	4:30 PM	LFB2	WGB1	LFHS West Campus Field 4
8	10/30/2011	4:30 PM	MDB1	GVB2	LTSC 11b
8	10/30/2011	4:30 PM	SKB1	GVB1	Terminal Park

Area 6D EXTRA U10 Girls Schedule Fall 2011



Week	Date	Time	Home Team	Visitor	Venue
1	9/11/2011	5:00 PM	GLG1	GVG2	Mill Creek
1	9/11/2011	5:00 PM	GVG1	DFG1	Flick Park 3
1	9/11/2011	5:00 PM	HPG1	HPG2	Fink East
1	9/11/2011	5:00 PM	MGG1	GVG3	Hren Discovery Park
1	9/11/2011	5:00 PM	WGG1	LFG1	Corwin 4
2	9/18/2011	5:00 PM	DFG1	GLG1	Maplewood
2	9/18/2011	5:00 PM	GVG2	LFG1	Flick Park 3
2	9/18/2011	5:00 PM	GVG3	HPG1	Flick Park 2
2	9/18/2011	5:00 PM	HPG2	GVG1	Olsen
2	9/18/2011	5:00 PM	MGG1	WGG1	Hren Discovery Park
3	9/25/2011	5:00 PM	GLG1	HPG2	Mill Creek
3	9/25/2011	5:00 PM	GVG1	GVG3	Flick Park 2
3	9/25/2011	5:00 PM	HPG1	MGG1	Fink West
3	9/25/2011	5:00 PM	LFG1	DFG1	LFHS West Campus Field 4
3	9/25/2011	5:00 PM	WGG1	GVG2	Corwin 1
4	10/2/2011	5:00 PM	DFG1	GVG2	Jewett
4	10/2/2011	5:00 PM	GVG3	GLG1	Flick Park 1
4	10/2/2011	5:00 PM	HPG1	WGG1	Fink West
4	10/2/2011	5:00 PM	HPG2	LFG1	Olsen
4	10/2/2011	5:00 PM	MGG1	GVG1	Hren Discovery Park
5	10/9/2011	5:00 PM	GLG1	MGG1	Mill Creek
5	10/9/2011	5:00 PM	GVG2	HPG2	Flick Park 3
5	10/9/2011	5:00 PM	HPG1	GVG1	Fink West
5	10/9/2011	5:00 PM	LFG1	GVG3	LFHS West Campus Field 3
5	10/9/2011	5:00 PM	WGG1	DFG1	Corwin 1
6	10/16/2011	5:00 PM	GVG1	WGG1	Flick Park 1
6	10/16/2011	5:00 PM	GVG3	GVG2	Flick Park 2
6	10/16/2011	5:00 PM	HPG1	GLG1	Fink West
6	10/16/2011	5:00 PM	HPG2	DFG1	Northwood North
6	10/16/2011	5:00 PM	MGG1	LFG1	Hren Discovery Park
7	10/23/2011	5:00 PM	DFG1	GVG3	Maplewood
7	10/23/2011	5:00 PM	GLG1	GVG1	Mill Creek
7	10/23/2011	5:00 PM	GVG2	MGG1	Flick Park 3
7	10/23/2011	5:00 PM	LFG1	HPG1	LFHS West Campus Field 3
7	10/23/2011	5:00 PM	WGG1	HPG2	Corwin 1
8	10/30/2011	4:30 PM	GLG1	WGG1	Mill Creek
8	10/30/2011	4:30 PM	GVG1	LFG1	Flick Park 3
8	10/30/2011	4:30 PM	GVG3	HPG2	Flick Park 2
8	10/30/2011	4:30 PM	HPG1	GVG2	Northwood North
8	10/30/2011	4:30 PM	MGG1	DFG1	Hren Discovery Park